

# Redesign of Gaussian Mixture Model for Efficient and Privacy-preserving Speaker Recognition

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# Motivation

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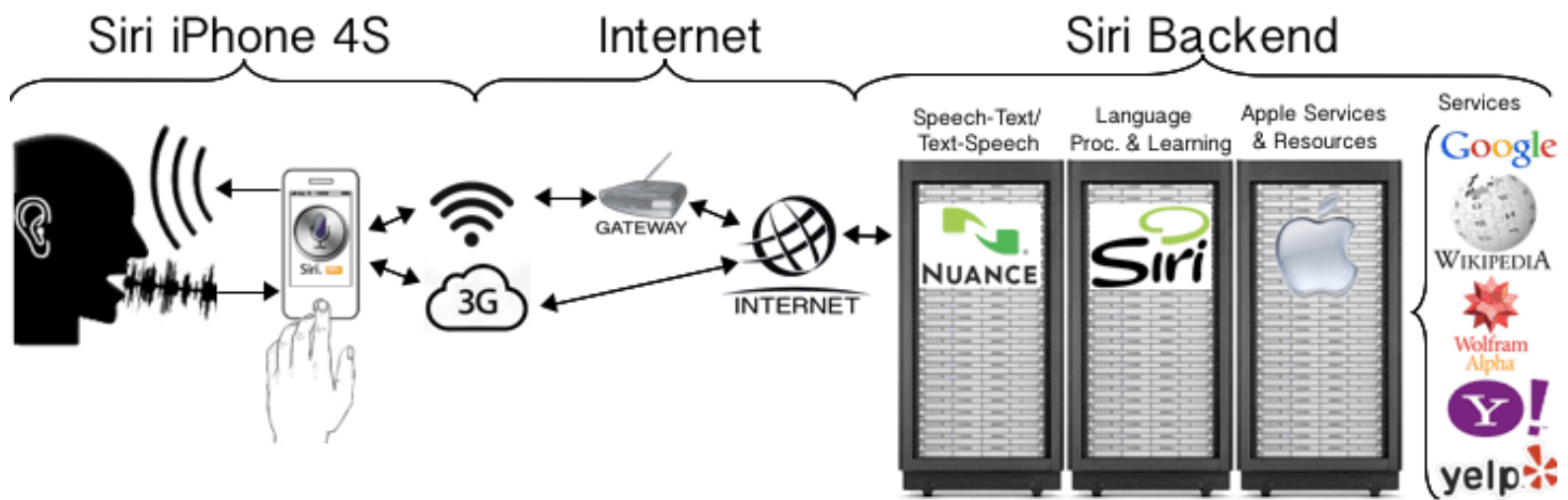
Speech is unique  
like fingerprint

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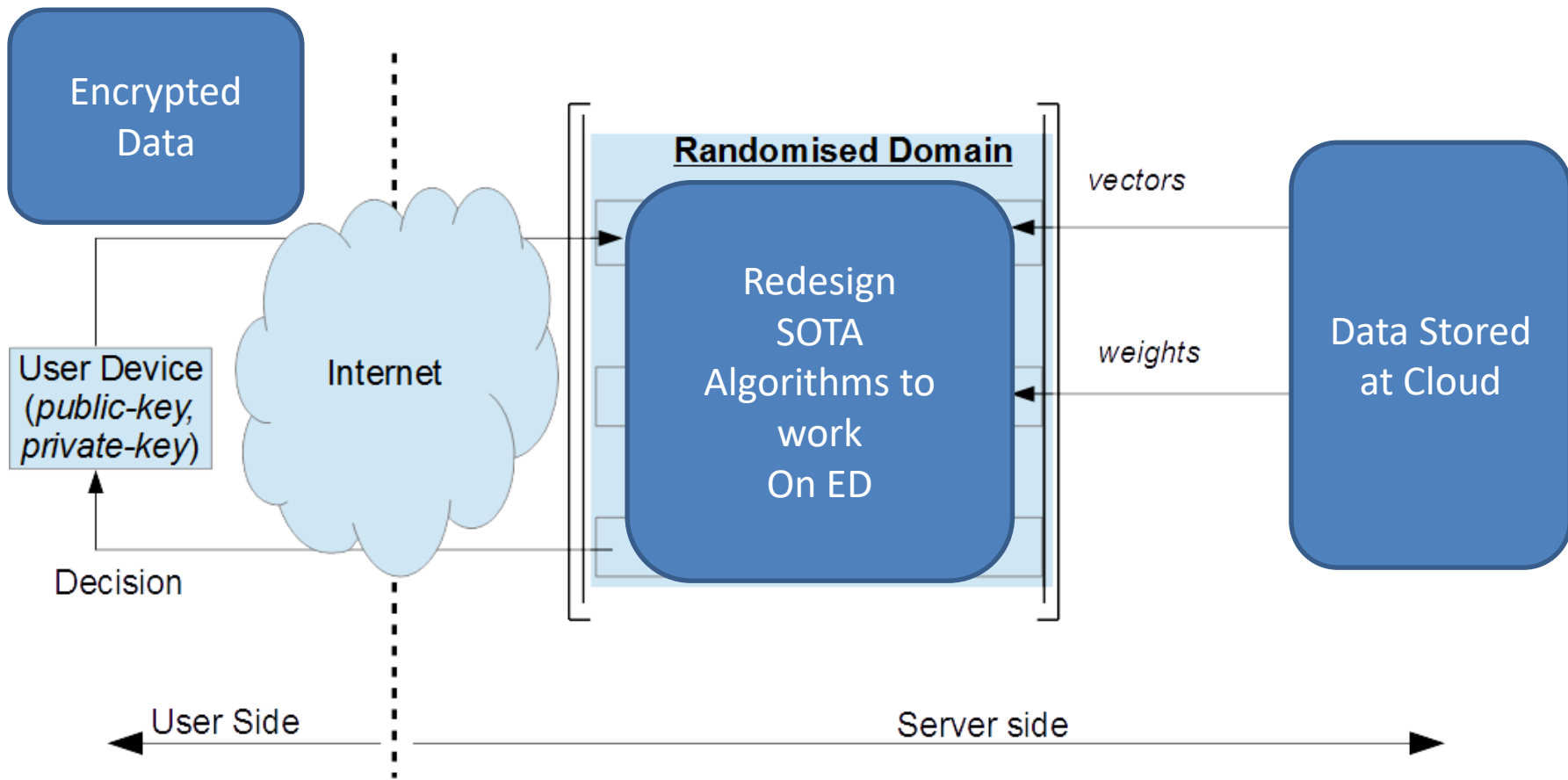
Revocable

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Privacy



# Privacy-preserving Solution



# Speaker Model

Parameters used  
for speaker  
recognition

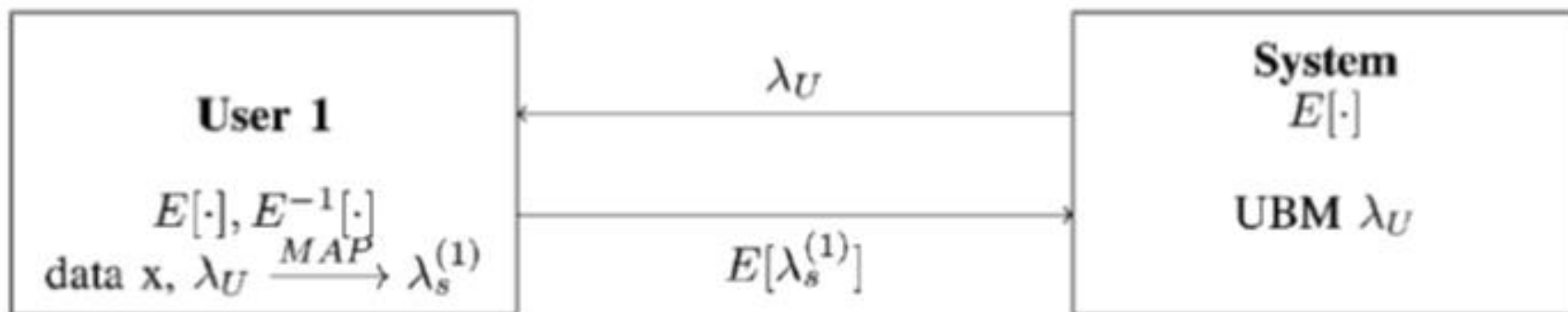
$$\lambda = \{p_i, \vec{\mu}_i, \Sigma_i\} \quad i = 1, \dots, M.$$

Scalar, vector, Matrix

Verification

$$p(\vec{x} | \lambda) = \sum_{i=1}^M p_i b_i(\vec{x})$$

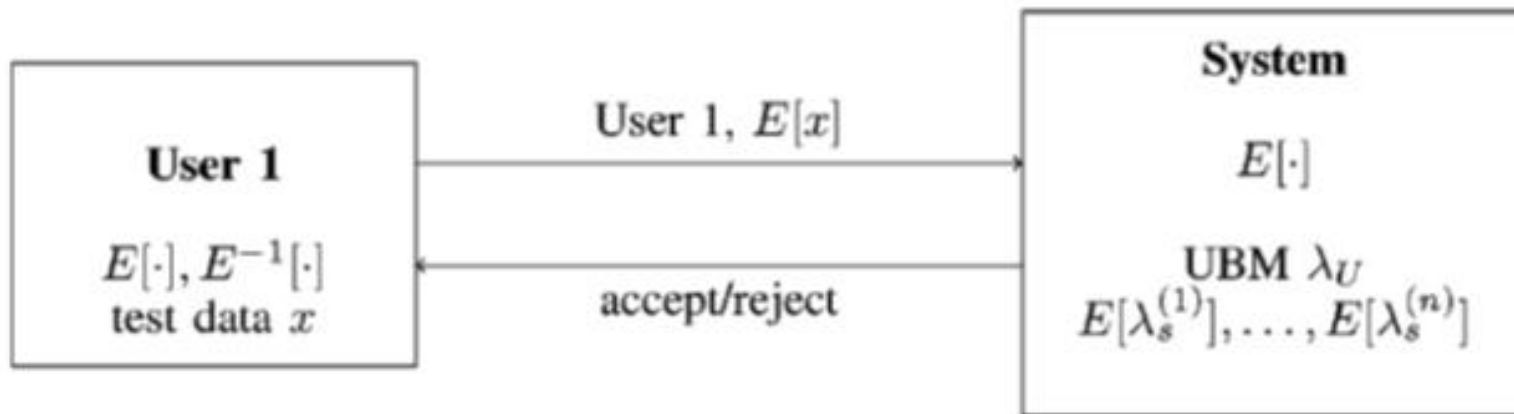
$$b_i(\vec{x}) = \frac{1}{(2\pi)^{D/2} |\Sigma_i|^{1/2}} \exp \left\{ -\frac{1}{2} (\vec{x} - \vec{\mu}_i)' \Sigma_i^{-1} (\vec{x} - \vec{\mu}_i) \right\}$$



Enrollment protocol: user has enrollment data  $x$  and system has the UBM  $\lambda_U$ . System obtains encrypted speaker model  $E[\lambda_s^{(1)}]$ .

# User Enrolment

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Verification protocol: user has test data  $x$  and system has the UBM  $\lambda_U$  and encrypted speaker model  $E[\lambda_s^{(1)}]$ . The user submits encrypted data and the system outputs an accept/reject decision.

# Verification

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# What is randomization? Example

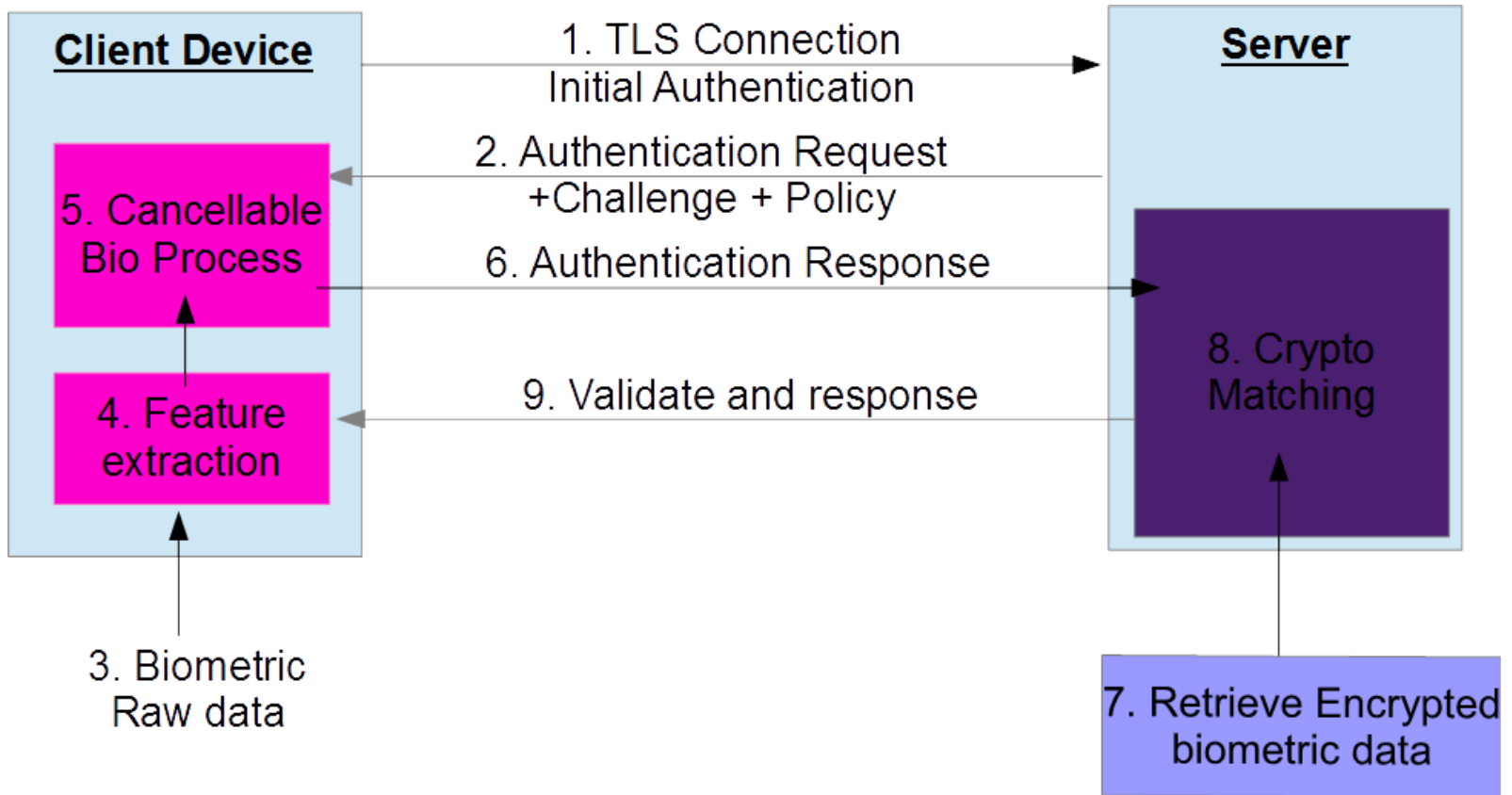
Table V  
RANDOMISATION EXAMPLES

Test speech samples $t_{j_1}, t_{j_2}, \dots$	Corresponding random values $r_{j_1}, r_{j_2}, \dots$	Randomised speech features $[t_{j_1}], [t_{j_2}], \dots$
16.725081716161	420223.336542782260	420240.061624498421
0.0001274641	225758.663235026265	225758.663362490365
1.171659034624	206555.735876851157	206556.907535885781
46.027486334736	236074.104503441653	236120.131989776389
1910.031836695921	125628.018508620454	127538.050345316375

Client side

Client send/store this at server side





# Enrolment & Authentication

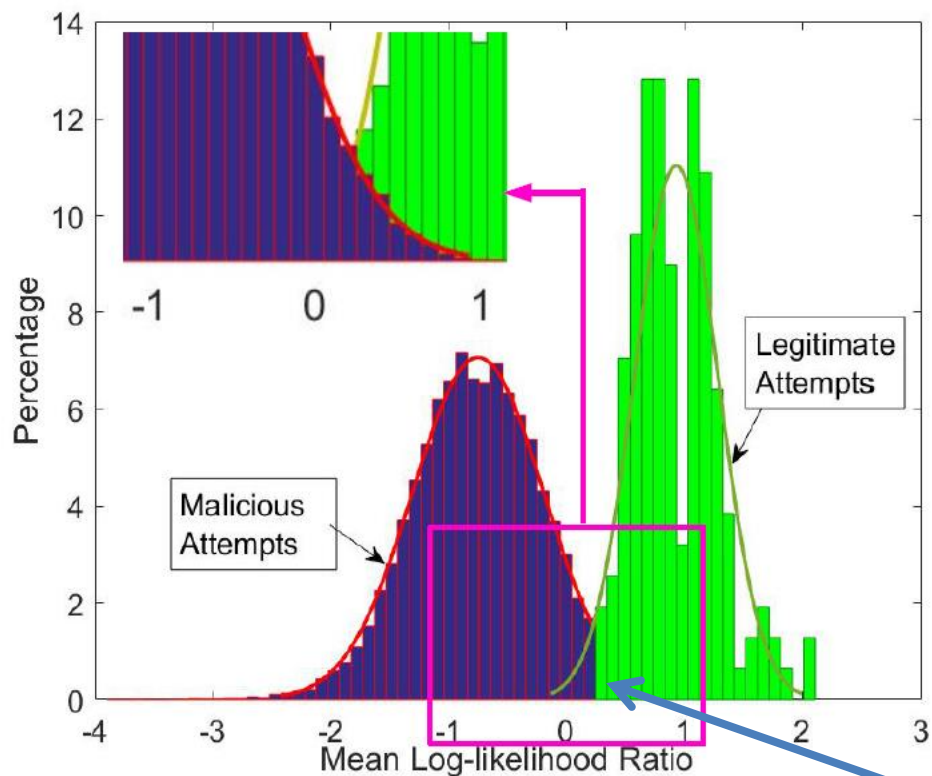


Table I  
PRE-DIVIDED SETS IN TIMIT DATA CORPUS.  
THE NUMBERS IN THE BRACKETS IN SET 1 IS  
RANDOMLY SELECTED FOR BUILDING SPEAKER  
MODELS.

	Set 1 (Subset)	Set 2	Total
DR1	38 (15)	11	<b>49</b>
DR2	76 (58)	26	<b>102</b>
DR3	76 (43)	26	<b>102</b>
DR4	68 (40)	32	<b>100</b>
Total	<b>258 (156)</b>	<b>95</b>	<b><u>353</u></b>

**theta = 0.4**

Figure 2. Combination of genuine and malicious authentication attempts. The distribution on the right hand side shows the outcome for 156 legitimate authentication attempts in numbers. The distribution on the left hand side shows the outcome for 17356 malicious attempts (in percentages).

- False Negative rate =  $\frac{6}{156} \times 100 = 3.85\%$ ;
- False Positive rate =  $\frac{308}{17356} \times 100 = 1.77\%$

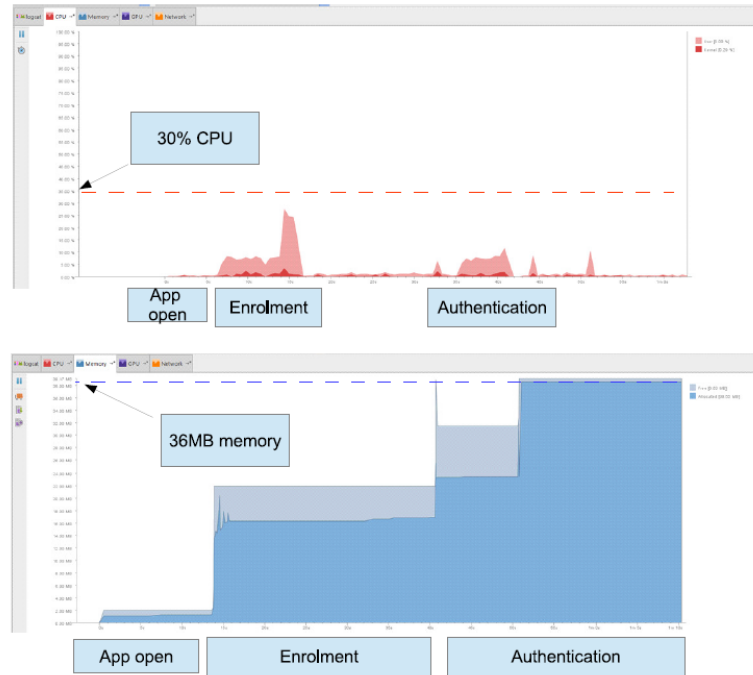


Figure 7. Android Monitor reading of smartphone memory and CPU usage during the enrolment and authentication phase of the proposed scheme.

# Experiment: Results

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# Thank you!

The Google logo is displayed in its characteristic multi-colored font (blue, red, yellow, blue, green, red).

Google Search

I'm Feeling Lucky